



Blizzard Lighting, LLC
<http://www.blizzardpro.com>
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1. GETTING STARTED

What's In The Box?

- 1x Lux Reactor™ Fixture
- 1x AC Power Cord
- This Lovely User Manual

Getting It Out Of The Box

Congratulations on purchasing the Lux Reactor™. Now that you've got your fixture, you should carefully unpack the box and check the contents to ensure that all parts are present and in good condition. If anything looks as if it has been damaged in transit, notify the shipper immediately and keep the packing material for inspection. Again, please save the carton and all packing materials. If a fixture must be returned to the factory, it is important that the fixture be returned in the original factory box and packing.

Powering Up!

All fixtures must be powered directly off a switched circuit and **cannot be run off a rheostat (variable resistor) or dimmer circuit, even if the rheostat or dimmer channel is used solely for a 0% to 100% switch.**

AC Voltage Compatibility - Confirm that the product's power requirements align with your local power supply before use. Refer to the product's label or the specifications chart provided with the product for details. The current rating listed represents the average current draw under normal conditions.

Warning! Verify the product's compatibility with your area's line voltage to avoid damage. Ensure that all connections are made to circuits that provide proper grounding (earthing).

Getting A Hold Of Us

If something is wrong, please visit our website at www.blizzardpro.com/support and open a support ticket. We'll be happy to help, honest.

Disclaimer: The information contained in this document is subject to change without notice. Blizzard Lighting™ assumes no responsibility or liability for any errors or omissions that may appear in this user manual. We reserve the right to update the existing document or create a new one to correct any errors or omissions. You can download the latest version of this document from www.blizzardpro.com.

Author:	Date:	Last Edited:	Date:
J. Thomas	8/28/2025	J. Thomas	9/16/2025

Safety Instructions



Please read these instructions carefully. They include important information about the installation, usage and maintenance of this product.

- Please keep this User Guide for future use. If you sell the unit to someone else, be sure that they also receive this User Guide.
- ALWAYS make sure that you are connecting to the proper voltage, and that the line voltage you are connecting to is not higher than that stated on the decal or rear panel of the fixture.
- This product is intended for indoor use only.
- To prevent risk of fire or shock, do not expose fixture to rain or moisture.
- Make sure there are no flammable materials close to the unit while operating.
- The unit must be installed in a location with adequate ventilation, at least 20in (50cm) from adjacent surfaces. Be sure that no ventilation slots are blocked.
- ALWAYS disconnect from the power source before servicing or replacing fuse and be sure to replace with same fuse size and type.
- ALWAYS secure fixture using a safety chain. NEVER carry the fixture by its head. Use its carrying handles.
- DO NOT operate at ambient temperatures higher than 104°F (40°C).
- In the event of a serious operating problem, stop using the unit immediately. NEVER try to repair the unit by yourself. Repairs carried out by unskilled people can lead to damage or malfunction. Please contact the nearest authorized technical assistance center. Always use the same type spare parts.
- NEVER connect the device to a dimmer pack.
- Make sure the power cord is never crimped or damaged.
- Never disconnect the power cord by pulling or tugging on the cord.
- Avoid direct eye exposure to the light source while it is on.

Caution! There are no user serviceable parts inside the unit. Do not open the housing or attempt any repairs yourself. In the unlikely event your unit may require service, please open a support ticket at www.blizzardpro.com/support.

2. MEET THE LUX REACTOR™

Main Features

- 1-meter bar with strobe and RGB aura background effects
- 6x 60W vintage warm white (amber) 1800K LEDs
- 440x 0.2W RGB LEDs for aura/background effects
- Multiple programs with adjustable speed (RGB and CW)
- Sound-active modes in standalone operation
- Variable electronic dimming
- 1–20Hz strobe effects
- 5-pin DMX input and output
- PowerCON® True1-compatible power input

Control

- Protocol: USITT DMX-512, RDM
- DMX Channels: 4/11/66/73 DMX channel modes
- Easy-to-use 4-button control panel with LED display
- Operating modes: DMX512, M/S, auto, sound active mode

DMX Quick Reference (4/11/66/73-Channel Modes)

4CH	11CH	66CH	73CH	Function
--	1	--	1	Master Dimmer
--	2	--	2	WW Strobe
--	3	--	--	Built-in Programs – WW LEDs
--	4	--	--	Program Speed – WW LEDs
--	5	--	--	WW LED Dimmer – All LEDs
--	6	--	--	RGB Strobe
--	--	--	3	WW Effects
--	--	--	4	WW Effect Speed
--	--	--	5-10	WW 1–6 Dimmers
--	7	--	--	Built-in Programs – RGB LEDs
--	8	--	--	Program Speed – RGB LEDs
1	9	--	--	Red Dimmer
2	10	--	--	Green Dimmer
3	11	--	--	Blue Dimmer
4	--	--	--	WW LED Dimmer – All LEDs
--	--	--	11	RGB Strobe
--	--	--	12	RGB LED Effects
--	--	--	13	RGB LED Effect Speed
--	--	1–6	--	WW 1–6 Dimmers
--	--	7	14	Red 1
--	--	8	15	Green 1
--	--	9	16	Blue 1
--	--	--	--	--
--	--	64	71	Red 20
--	--	65	72	Green 20
--	--	66	73	Blue 20

Figure 1: Lux Reactor™ Pin-Up Picture

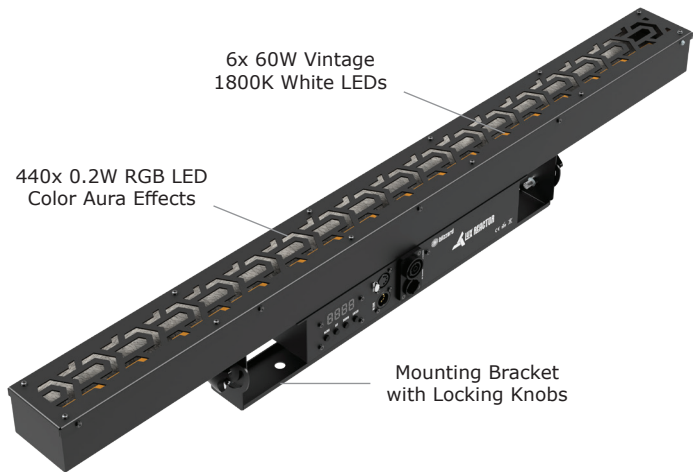
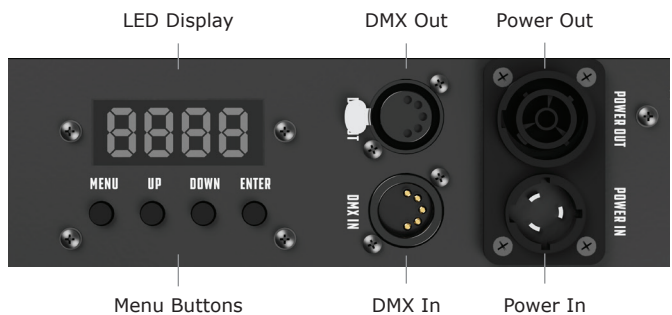


Figure 2: Rear Connections



3. SETUP



Before replacing a fuse, disconnect the power cord.
ALWAYS replace with the same type and rating of fuse.

Fuse Replacement

This fixture utilizes a high-output switch-mode power supply with an internal fuse. Under normal conditions, the fuse should not require replacement. Should your fixture require fuse replacement, please contact us for instructions.

Connecting A Bunch of Lux Reactor™ Fixtures

You will need a serial data link to run light shows using a DMX-512 controller or to run shows on two or more fixtures set to sync in master/slave operating mode. The combined number of channels required by all the fixtures on a serial data link determines the number of fixtures the data link can support.

Fixtures on a serial data link must be daisy chained in a single line. Also, connecting more than 32 fixtures on one serial data link without the use of an optically-isolated DMX splitter may result in deterioration of DMX signal. The maximum recommended cable-run distance is 500 meters (1640 ft).

Data/DMX Cabling

To link fixtures together you'll need data cables. You should use data-grade cables that can carry a high quality signal and are less prone to electromagnetic interference.

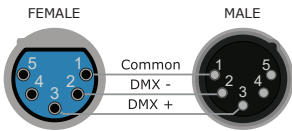
For instance, Belden© 9841 meets the specifications for EIA RS-485 applications. Standard microphone cables will "probably" be OK, but note that they cannot transmit DMX data as reliably over long distances. In any event, the cable should have the following characteristics:

- *2-conductor twisted pair plus a shield*
- *Maximum capacitance between conductors – 30 pF/ft.*
- *Maximum capacitance between conductor & shield – 55 pF/ft.*
- *Maximum resistance of 20 ohms / 1000 ft.*
- *Nominal impedance 100 – 140 ohms*

Disclaimer: The power connectors fitted to the fixture and fixture cord are designed for compatibility with products manufactured by Neutrik AG, Neutrik USA and their related entities, however they are not manufactured by, affiliated with or endorsed by Neutrik AG, Neutrik USA, or any related entity. Neutrik® and powerCON® are registered trademarks of Neutrik AG.

Cable Connectors

Cables must have a male XLR connector on one end and a female XLR connector on the other end. (Duh!)



A Word on Termination:

DMX is a resilient communication protocol, however errors still occasionally occur. Termination reduces signal errors, and therefore best practices include use of a terminator in all circumstances. If you are experiencing problems with erratic fixture behavior, especially over long signal cable runs, a terminator may help improve performance.

To build your own DMX Terminator:

Obtain a 120-ohm, 1/4-watt resistor, and wire it between pins 2 & 3 of the last fixture. They are also readily available from specialty retailers.

CAUTION: Do not allow contact between the common and the fixture’s chassis ground. Grounding the common can cause a ground loop, and your fixture may perform erratically. Test cables with an ohm meter to verify correct polarity and to make sure the pins are not grounded or shorted to the shield or each other.

3-Pin??? 5-Pin??? Huh???

If you use a controller with a 3-pin DMX output connector, you will need to use a 3-pin to 5-pin adapter. If you’d like to build your own, the chart below details a proper cable conversion:

Conductor	3-Pin Female (Output)	5-Pin Male (Input)
Ground/Shield	Pin 1	Pin 1
Data 1- (Primary Data)	Pin 2	Pin 2
Data 1+ (Primary Data)	Pin 3	Pin 3
Data 2- (Optional)	--	Pin 4 - Do Not Use
Data 2+ (Optional)	--	Pin 5 - Do Not Use

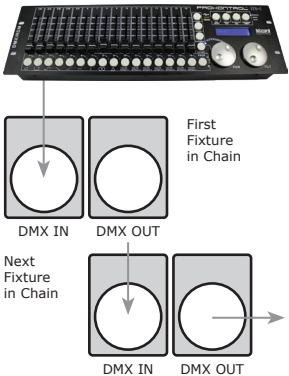
Take It To The Next Level: Setting Up DMX Control

Step 1: Connect the male connector of the DMX cable to the female connector (output) on the controller.

Step 2: Connect the female connector of the DMX cable to the first fixture’s male connector (input).

Note: It doesn’t matter which fixture address is the first one connected. We recommend connecting the fixtures in terms of their proximity to the controller, rather than connecting the lowest fixture number first, and so on.

Step 3: Connect other fixtures in the chain from output to input as above. Place a DMX terminator on the output of the final fixture to ensure best communication.



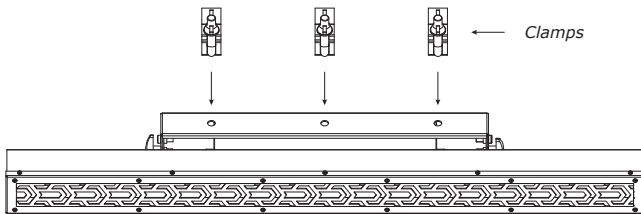
Fixture Linking (Master/Slave Mode)

1. Connect the (male) 5-pin connector side of the DMX cable to the output (female) 5-pin connector of the first fixture.
2. Connect the end of the cable coming from the first fixture which will have a (female) 5-pin connector to the input connector of the next fixture consisting of a (male) 5-pin connector. Then, proceed to connect from the output as stated above to the input of the following fixture and so on.

Mounting & Rigging

The fixture bracket features three 12mm holes for secure mounting with standard truss clamps (not included).

Use only suitable "C" or "O" type clamps, each rated to support at least 10x the fixture's weight. Do not mount to surfaces of unknown strength. Always use properly rated rigging when installing overhead.



Fixture bracket with clamp mounting points.

This fixture may be mounted in any safe position, provided there is adequate ventilation. Never block the fan or vent openings.

To adjust the fixture angle, loosen both knobs, tilt to the desired position, then retighten securely.

Always allow enough access for routine maintenance.

A safety cable **MUST** always be used.

Do not install the fixture where it will be exposed to rain, high humidity, extreme temperatures, or restricted airflow.

4. OPERATING ADJUSTMENTS

The Control Panel

All the features and different modes possible with the Lux Reactor™ are accessed by using the control panel on the fixture. There are 4 control buttons which allow you to navigate through the various control panel menus.

<MENU>

Is used to navigate to the previous higher-level menu item.

<ENTER>

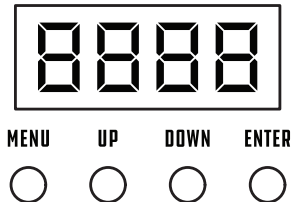
Is used to select and confirm/store the current selection.

<UP>

Scrolls through menu items and numbers in ascending order.

<DOWN>

Scrolls through menu items and numbers in descending order.



The control panel display shows the menu items you select from the menu map on page #11. When a menu function is selected, the display will show immediately the first available option for the selected menu function. To select a menu item, press **<ENTER>**.

Use the **<UP>** and **<DOWN>** buttons to navigate the menu options. Press the **<ENTER>** button to select the menu function currently displayed, or to enable a menu option. To return to the previous option or menu without changing the value, press the **<MENU>** button.

Lux Reactor™ Menu Structure

A001	A001 - A512	Select starting DMX address
CH--	CH04	4-channel DMX mode
	CH11	11-channel DMX mode
	CH66	66-channel DMX mode
	CH73	73-channel DMX mode
C ---	C000 - C083	RGB color effects 0-83
S ---	S000 - S255	RGB color effect speed (slow <-> fast)
A ---	A000 - A040	WW effects 0-40
S ---	S000 - S255	WW effect speed (slow <-> fast)
Soud		Sound active mode
r ---	r000 - r255	Red intensity (0% <-> 100%)
G ---	G000 - G255	Green intensity (0% <-> 100%)
b ---	b000 - b255	Blue intensity (0% <-> 100%)
u ---	u000 - u255	WW intensity (0% <-> 100%)
t ---		Current temperature (°C)

DMX Mode

Allows the unit to be controlled by any universal DMX controller.

Set the Starting DMX Address:

- 1.) Press the **<MENU>** button to reach **A---**.
- 2.) Use **<UP/DOWN>** to select a DMX address from **1-512**.

Select the DMX Channel Mode:

- 1.) Press the **<MENU>** button to reach **CH--**.
- 2.) Use **<UP/DOWN>** buttons to select **CH04**, **CH11**, **CH66** or **CH73**.

Master/Slave Mode

- 1.) Daisy chain the fixtures via DMX in/out without a controller.
- 2.) Set the slave units to the same DMX address as the master fixture (up to 32).

Built-in Programs

RGB LEDs

- 1.) Press the **<MENU>** button to reach **C---**.
- 2.) Use the **<UP/DOWN>** buttons to select a program **1-83**.
- 3.) Press the **<MENU>** button to return to the main menu.
- 4.) The immediate main menu item will be **S---**, use the **<UP/DOWN>** buttons to select this program speed from **0-255** (slow <-> fast).

WW LEDs

- 1.) Press the **<MENU>** button to reach **A---**.
- 2.) Use the **<UP/DOWN>** buttons to select a program **1-40**.
- 3.) Press the **<MENU>** button to return to the main menu.
- 4.) The immediate main menu item will be **S---**, use the **<UP/DOWN>** buttons to select this program speed from **0-255** (slow <-> fast).

Sound Active Mode

- 1.) Press the **<MENU>** button until you reach **Soud**, then press **<MENU>** to return to the main menu.

Reference Tables – Programs & RGB Pixel Mapping

Built-In Programs for WW LEDs

Function	Values	Function	Values	Function	Values
No Function	000 <-> 005	Effect 15	090 <-> 095	Effect 30	180 <-> 185
Effect 1	006 <-> 011	Effect 16	096 <-> 101	Effect 31	186 <-> 191
Effect 2	012 <-> 017	Effect 17	102 <-> 107	Effect 32	192 <-> 197
Effect 3	018 <-> 023	Effect 18	108 <-> 113	Effect 33	198 <-> 203
Effect 4	024 <-> 029	Effect 19	114 <-> 119	Effect 34	204 <-> 209
Effect 5	030 <-> 035	Effect 20	120 <-> 125	Effect 35	210 <-> 215
Effect 6	036 <-> 041	Effect 21	126 <-> 131	Effect 36	216 <-> 221
Effect 7	042 <-> 047	Effect 22	132 <-> 137	Effect 37	222 <-> 227
Effect 8	048 <-> 053	Effect 23	138 <-> 143	Effect 38	228 <-> 233
Effect 9	054 <-> 059	Effect 24	144 <-> 149	Effect 39	234 <-> 239
Effect 10	060 <-> 065	Effect 25	150 <-> 155	Effect 40	240 <-> 245
Effect 11	066 <-> 071	Effect 26	156 <-> 161	Effect 41	246 <-> 251
Effect 12	072 <-> 077	Effect 27	162 <-> 167	Effect 42	252 <-> 255
Effect 13	078 <-> 083	Effect 28	168 <-> 173		
Effect 14	084 <-> 089	Effect 29	174 <-> 179		

Built-In Programs for RGB LEDs

Function	Values	Function	Values	Function	Values
No Function	000 <-> 002	Effect 29	087 <-> 089	Effect 58	174 <-> 176
Red	003 <-> 005	Effect 30	090 <-> 092	Effect 59	177 <-> 179
Green	006 <-> 008	Effect 31	093 <-> 095	Effect 60	180 <-> 182
Blue	009 <-> 011	Effect 32	096 <-> 098	Effect 61	183 <-> 185
Yellow	012 <-> 014	Effect 33	099 <-> 101	Effect 62	186 <-> 188
Magenta	015 <-> 017	Effect 34	102 <-> 104	Effect 63	189 <-> 191
Cyan	018 <-> 020	Effect 35	105 <-> 107	Effect 64	192 <-> 194
RGB (White)	021 <-> 023	Effect 36	108 <-> 110	Effect 65	195 <-> 197
Effect 8	024 <-> 026	Effect 37	111 <-> 113	Effect 66	198 <-> 200
Effect 9	027 <-> 029	Effect 38	114 <-> 116	Effect 67	201 <-> 203
Effect 10	030 <-> 032	Effect 39	117 <-> 119	Effect 68	204 <-> 206
Effect 11	033 <-> 035	Effect 40	120 <-> 122	Effect 69	207 <-> 209
Effect 12	036 <-> 038	Effect 41	123 <-> 125	Effect 70	210 <-> 212
Effect 13	039 <-> 041	Effect 42	126 <-> 128	Effect 71	213 <-> 215
Effect 14	042 <-> 044	Effect 43	129 <-> 131	Effect 72	216 <-> 218
Effect 15	045 <-> 047	Effect 44	132 <-> 134	Effect 73	219 <-> 221
Effect 16	048 <-> 050	Effect 45	135 <-> 137	Effect 74	222 <-> 224
Effect 17	051 <-> 053	Effect 46	138 <-> 140	Effect 75	225 <-> 227
Effect 18	054 <-> 056	Effect 47	141 <-> 143	Effect 76	228 <-> 230
Effect 19	057 <-> 059	Effect 48	144 <-> 146	Effect 77	231 <-> 233
Effect 20	060 <-> 062	Effect 49	147 <-> 149	Effect 78	234 <-> 236
Effect 21	063 <-> 065	Effect 50	150 <-> 152	Effect 79	237 <-> 239
Effect 22	066 <-> 068	Effect 51	153 <-> 155	Effect 80	240 <-> 242
Effect 23	069 <-> 071	Effect 52	156 <-> 158	Effect 81	243 <-> 245
Effect 24	072 <-> 074	Effect 53	159 <-> 161	Effect 82	246 <-> 248
Effect 25	075 <-> 077	Effect 54	162 <-> 164	Effect 83	249 <-> 251
Effect 26	078 <-> 080	Effect 55	165 <-> 167	Effect 84	252 <-> 254
Effect 27	081 <-> 083	Effect 56	168 <-> 170	Effect 85	255
Effect 28	084 <-> 086	Effect 57	171 <-> 173		

RGB Pixel Mapping (Channels 7–66, 66CH Mode)

CH	Function	CH	Function	CH	Function	CH	Function	CH	Value
7	Red 1	19	Red 5	31	Red 9	43	Red 13	55	Red 17
8	Green 1	20	Green 5	32	Green 9	44	Green 13	56	Green 17
9	Blue 1	21	Blue 5	33	Blue 9	45	Blue 13	57	Blue 17
10	Red 2	22	Red 6	34	Red 10	46	Red 14	58	Red 18
11	Green 2	23	Green 6	35	Green 10	47	Green 14	59	Green 18
12	Blue 2	24	Blue 6	36	Blue 10	48	Blue 14	60	Blue 18
13	Red 3	25	Red 7	37	Red 11	49	Red 15	61	Red 19
14	Green 3	26	Green 7	38	Green 11	50	Green 15	62	Green 19
14	Blue 3	27	Blue 7	39	Blue 11	51	Blue 15	63	Blue 19
16	Red 4	28	Red 8	40	Red 12	52	Red 16	64	Red 20
17	Green 4	29	Green 8	41	Green 12	53	Green 16	65	Green 20
18	Blue 4	30	Blue 8	42	Blue 12	54	Blue 16	66	Blue 20

Reference Tables – Programs & RGB Pixel Mapping (Continued)

RGB Pixel Mapping (Channels 14–73, 73CH Mode)

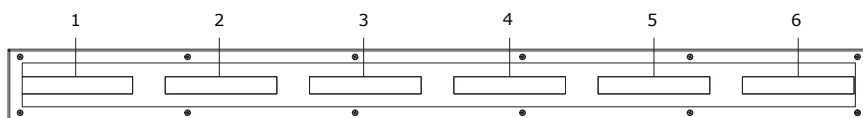
CH	Function	CH	Function	CH	Function	CH	Function	CH	Value
14	Red 1	26	Red 5	38	Red 9	50	Red 13	62	Red 17
15	Green 1	27	Green 5	39	Green 9	51	Green 13	63	Green 17
16	Blue 1	28	Blue 5	40	Blue 9	52	Blue 13	64	Blue 17
17	Red 2	29	Red 6	41	Red 10	53	Red 14	65	Red 18
18	Green 2	30	Green 6	42	Green 10	54	Green 14	66	Green 18
19	Blue 2	31	Blue 6	43	Blue 10	55	Blue 14	67	Blue 18
20	Red 3	32	Red 7	44	Red 11	56	Red 15	68	Red 19
21	Green 3	33	Green 7	45	Green 11	57	Green 15	69	Green 19
22	Blue 3	34	Blue 7	46	Blue 11	58	Blue 15	70	Blue 19
23	Red 4	35	Red 8	47	Red 12	59	Red 16	71	Red 20
24	Green 4	36	Green 8	48	Green 12	60	Green 16	72	Green 20
25	Blue 4	37	Blue 8	49	Blue 12	61	Blue 16	73	Blue 20

DMX Values In-Depth (4/11/66/73-Channel Modes)

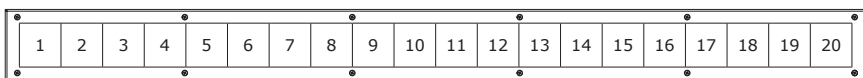
4CH	11CH	66CH	73CH	Value	Function
--	1	--	1	000 <-> 255	Master Dimmer (0% <-> 100%)
--	2	--	2	000 <-> 019 020 <-> 255	WW Strobe No Function Strobe (slow <-> fast)
--	3	--	--	000 <-> 255	Programs – WW LEDs (1-42)
--	4	--	--	000 <-> 255	Speed – WW LEDs (slow <-> fast)
--	5	--	--	000 <-> 255	WW LED Dimmer (0% <-> 100%)
--	6	--	--	000 <-> 019 020 <-> 255	RGB Strobe No Function Strobe (slow <-> fast)
--	--	--	3	000 <-> 255	Programs – WW LEDs (1-42)
--	--	--	4	000 <-> 255	WW Effect Speed (slow <-> fast)
--	--	--	5	000 <-> 255	WW 1 Dimmer (0% <-> 100%)
--	--	--	6	000 <-> 255	WW 2 Dimmer (0% <-> 100%)
--	--	--	7	000 <-> 255	WW 3 Dimmer (0% <-> 100%)
--	--	--	8	000 <-> 255	WW 4 Dimmer (0% <-> 100%)
--	--	--	9	000 <-> 255	WW 5 Dimmer (0% <-> 100%)
--	--	--	10	000 <-> 255	WW 6 Dimmer (0% <-> 100%)
--	7	--	--	000 <-> 255	Programs – RGB LEDs (1-85)
--	8	--	--	000 <-> 255	Speed – RGB LEDs (slow <-> fast)
1	9	--	--	000 <-> 255	Red Dimmer (0% <-> 100%)
2	10	--	--	000 <-> 255	Green Dimmer (0% <-> 100%)
3	11	--	--	000 <-> 255	Blue Dimmer (0% <-> 100%)
4	--	--	--	000 <-> 255	WW LED Dimmer (0% <-> 100%)
--	--	--	11	000 <-> 019 020 <-> 255	RGB Strobe No Function Strobe (slow <-> fast)
--	--	--	12	000 <-> 255	Programs – RGB LEDs (1-85)
--	--	--	13	000 <-> 255	Speed – RGB LEDs (slow <-> fast)
--	--	1	--	000 <-> 255	WW 1 Dimmer (0% <-> 100%)
--	--	2	--	000 <-> 255	WW 2 Dimmer (0% <-> 100%)
--	--	3	--	000 <-> 255	WW 3 Dimmer (0% <-> 100%)
--	--	4	--	000 <-> 255	WW 4 Dimmer (0% <-> 100%)
--	--	5	--	000 <-> 255	WW 5 Dimmer (0% <-> 100%)
--	--	6	--	000 <-> 255	WW 6 Dimmer (0% <-> 100%)
--	--	7-66	14-73	000 <-> 255	R/G/B Dimmer Groups 1-20

LED Group Identification (66/73ch modes)

WW LEDs



RGB LEDs



**Face view with menu & connection side on the bottom length.*

5. APPENDIX

Keeping Your Lux Reactor™ As Good As New

The fixture you've received is a rugged, tough piece of pro lighting equipment, and as long as you take care of it, it will take care of you.

Cleaning the optics routinely with a suitable glass cleaner will greatly improve the quality of light output, and keeping the vents free of dust will keep the fixture running cool.

Returns (Gasp!)

If you find yourself with a fixture that isn't behaving like it should, you'll need to obtain a Return Authorization (RA).

Don't worry, this is easy. Just visit www.blizzardpro.com/support and open a support ticket, and we'll issue you an RA. Then, you'll need to send the unit to us using a trackable, pre-paid freight method. We suggest using USPS Priority or UPS.

When returning your fixture for service, be sure to include the following:

- 1.) Your contact information (Name, Address, Phone Number, Email address).
- 2.) The RA# issued to you
- 3.) A brief description of the problem/symptoms.

We will, at our discretion, repair or replace the fixture. Please remember that any shipping damage which occurs in transit to us is the customer's responsibility, so pack it well!

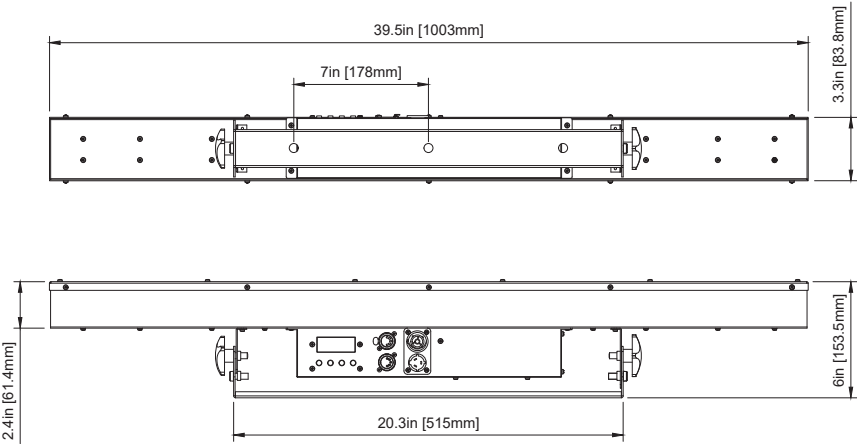
Shipping Issues

Damage incurred in shipping is the responsibility of the shipper, and must be reported to the carrier immediately upon receipt of the items. Claims must be made within seven (7) days of receipt.

Tech Specs!

Weight & Dimensions	
Dimensions	39.5 x 3.3 x 6 inches (1003 x 83.8 x 153.5 mm)
Weight	9.6 lbs (4.36 kg)
Power	
Operating Voltage	AC 100V-240V/50-60Hz
Power Consumption	101W, 1.31A, PF: .66
Light Source	
LED	6x 60W vintage warm white (amber) 1800K LEDs 440x 0.2W RGB LEDs for aura/background effects
Luminous Intensity	554 Lux @ 2.5M, 67 Lux @ 5M
Thermal	
Max. Operating Temp.	104 degrees F (40 degrees C) ambient
Control	
Protocol	USITT DMX-512, RDM
DMX Channels	4/11/66/73-channel DMX modes
Input/Output	5-pin XLR Male/Female
Operating Modes	DMX512, M/S, standalone, auto, sound active
Warranty	
	2-year limited warranty

Dimensional Drawings





Enjoy your product!
Our sincerest thanks for your purchase!
--The team @ Blizzard Lighting